

# Xbox 360 Wireless Controller

Thanks for choosing the Xbox 360 Wireless Controller. Your wireless controller lets you experience the ultimate in wireless freedom with the same precision, speed, and accuracy as a wired controller. The Xbox 360 Wireless Controller features:

- 2.4-GHz wireless technology with 30-foot range.
- Integrated headset port.
- Adjustable vibration feedback for longer battery life.

The Xbox 360 Wireless Controller works exclusively with the Xbox 360™ video game and entertainment system. For information about using the Xbox 360 Wireless Controller with a particular game, see your game manual.

To enhance your experience with the wireless controller, try the Xbox 360 Rechargeable Battery Pack and the Xbox 360 Play & Charge Kit (sold separately). If you're looking to expand your wireless experience, consider the Xbox 360 Universal Media Remote and the Xbox 360 Wireless Networking Adapter (sold separately).

Before using this product, read this manual and the Xbox 360 console manuals for important safety and health information. Keep all manuals for future reference. For replacement manuals, go to [www.xbox.com/support](http://www.xbox.com/support) or call Xbox Customer Support (see "If You Need More Help").

The limited warranty covering this product is contained in the Xbox 360 Warranty manual (Volume 2).

Dispose of this product in accordance with local and national disposal regulations (if any), including those governing the recovery and recycling of waste electrical and electronic equipment (WEEE).

Clean only with a dry or slightly damp cloth. Using cleaning solutions or attempting to clean connectors may damage your controller.

## **⚠ Disposable Battery Safety**

Improper use of batteries may result in battery fluid leakage, overheating, or explosion. Risk of fire if batteries are replaced by an incorrect type. Released battery fluid is corrosive and may be toxic. It can cause skin and eye burns, and is harmful if swallowed. To reduce the risk of injury:

- Keep batteries out of reach of children.
- Do not heat, open, puncture, mutilate or dispose of batteries in fire.
- Use only alkaline batteries, type AA (LR6).
- Do not mix new and old batteries or batteries.
- Remove the batteries if they are worn out or before putting away your controller or remote control for an extended period of time. For the wireless controller, do not leave batteries in the AA battery holder when it is not installed in the controller.
- If a battery leaks, remove all batteries, taking care to prevent the leaked fluid from touching your skin or clothes. If fluid from the battery comes in contact with skin or clothes, immediately wash the skin with water. Before inserting new batteries, thoroughly clean the battery compartment with a damp paper towel, or follow the battery manufacturer's cleaning recommendations.
- Dispose of batteries in accordance with local and national disposal regulations, including those governing the recovery and recycling of waste electrical and electronic equipment (WEEE).

## SET UP YOUR XBOX 360 WIRELESS CONTROLLER

Before you can use your Xbox 360 Wireless Controller with your Xbox 360 console, you need to:

- 1** Insert a battery pack. The wireless controller only uses AA disposable batteries in the AA battery pack (provided) or the Microsoft Xbox 360 Rechargeable Battery Pack (sold separately).
- 2** Introduce the controller to the console by wirelessly connecting the two.

### **NOTE**

The Xbox 360 Wireless Controller only works within 33 feet (10 meters) of the console. Objects between the controller and the console can reduce this range.

### **Insert Batteries**

*To insert batteries into the wireless controller AA battery pack:*

- 1** Press the tab on the top of the AA battery pack and pull down to detach it from the controller.
- 2** Insert two new AA (LR6) batteries with their positive (+) and negative (-) ends positioned as shown on the underside of the battery pack. For best performance, AA rechargeable batteries are not recommended.
- 3** Slide the AA battery pack back into place on the controller and push in to lock.

### **NOTE**

To avoid pinching your fingers when inserting, push only on the flat surface of the battery pack.

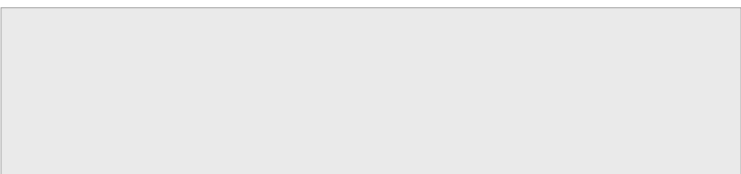
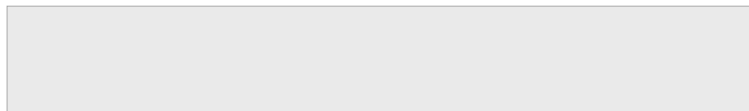
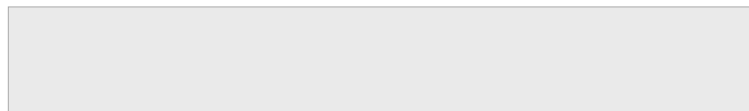
## **⚠ Remove Controller Batteries Aboard Aircraft**

Before boarding any aircraft or packing the wireless controller in luggage that will be checked in, remove any batteries from the wireless controller. The wireless controller can transmit radio frequency (RF) energy, much like a cellular telephone, whenever batteries are installed.

### **Connect Your Controller**

Up to four controllers, wired and wireless, can be actively connected to a console at one time. Each connected controller gets a quadrant on the Ring of Light. Before you can connect a wireless controller, at least one quadrant must be free (not lit). To disconnect a controller, remove the battery pack from a connected wireless controller or disconnect a wired controller cable connector.

*To connect your wireless controller to your console:*



- 2 Introduisez deux nouvelles piles AA (LR6) en positionnant les extrémités positives (+) et négatives (-) comme indiqué sur le bas de la batterie. Les piles rechargeables AA ne sont pas recommandées si vous souhaitez obtenir des performances optimales.
- 3 Faites glisser la batterie LR6 dans son compartiment sur la manette jusqu'à ce que vous entendiez le dé clic de fermeture.

#### REMARQUE

Pour éviter de vous coincer les doigts pendant l'insertion, n'appuyez que sur la surface plane de la batterie.

#### **▲ Retirer les piles de la manette à bord d'un avion**

Avant de monter dans un avion ou de mettre la manette sans fil dans vos bagages, retirez toutes les piles contenues dans la manette. Comme les téléphones portables, la manette sans fil peut émettre des radiofréquences lorsqu'elle contient des piles.

#### Connecter la manette

Jusqu'à quatre manettes, câblées et sans fil, peuvent être connectées activement à une console en même temps. Chaque manette connectée se voit attribuer un quadrant sur l'Anneau de lumière. Pour que vous puissiez connecter une manette sans fil, au moins un des quadrants doit être libre (éteint). Pour déconnecter une manette, enlevez la batterie de la manette sans fil connectée ou débranchez le connecteur du câble d'une manette câblée.

*Pour connecter la manette sans fil à votre console :*

